



# Rethinking B2B Marketing

*We must redesign orgs, reshape budgets, reevaluate vendors and tech, reskill teams, rethink strategy & tactics*

## Andy Lark

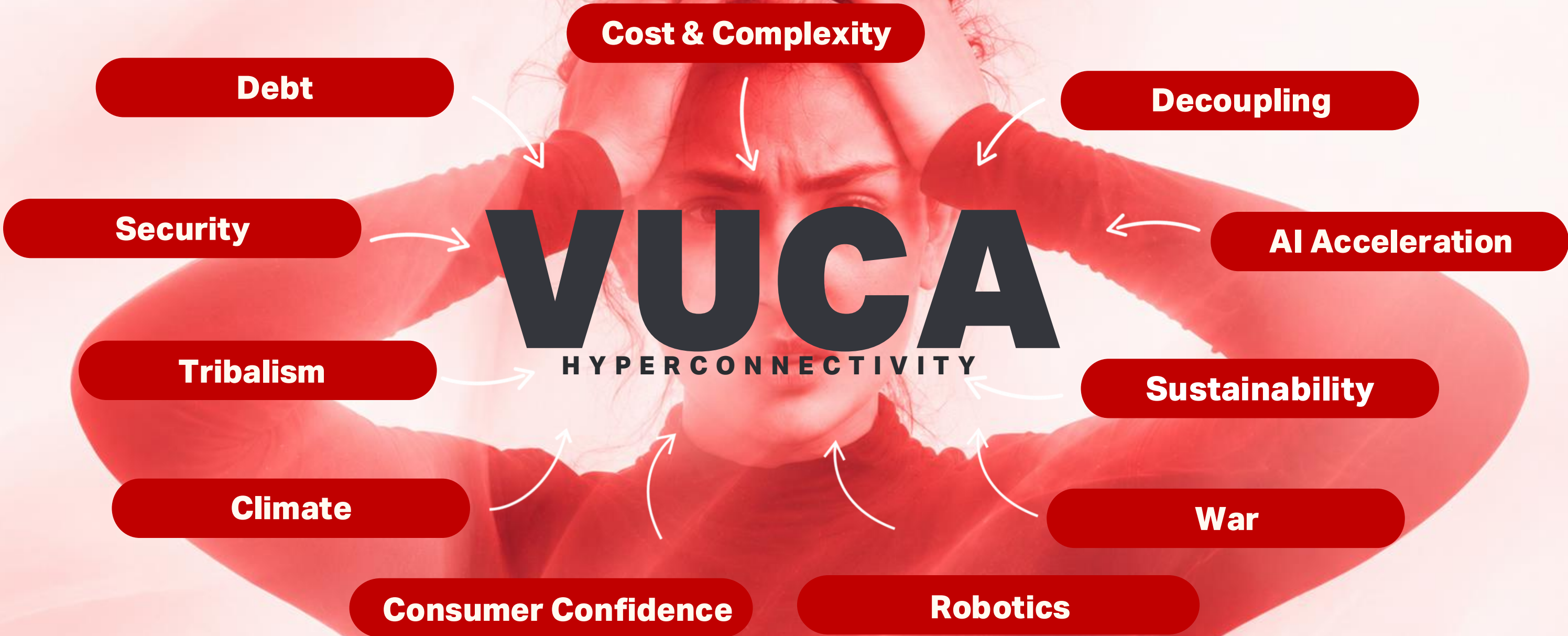
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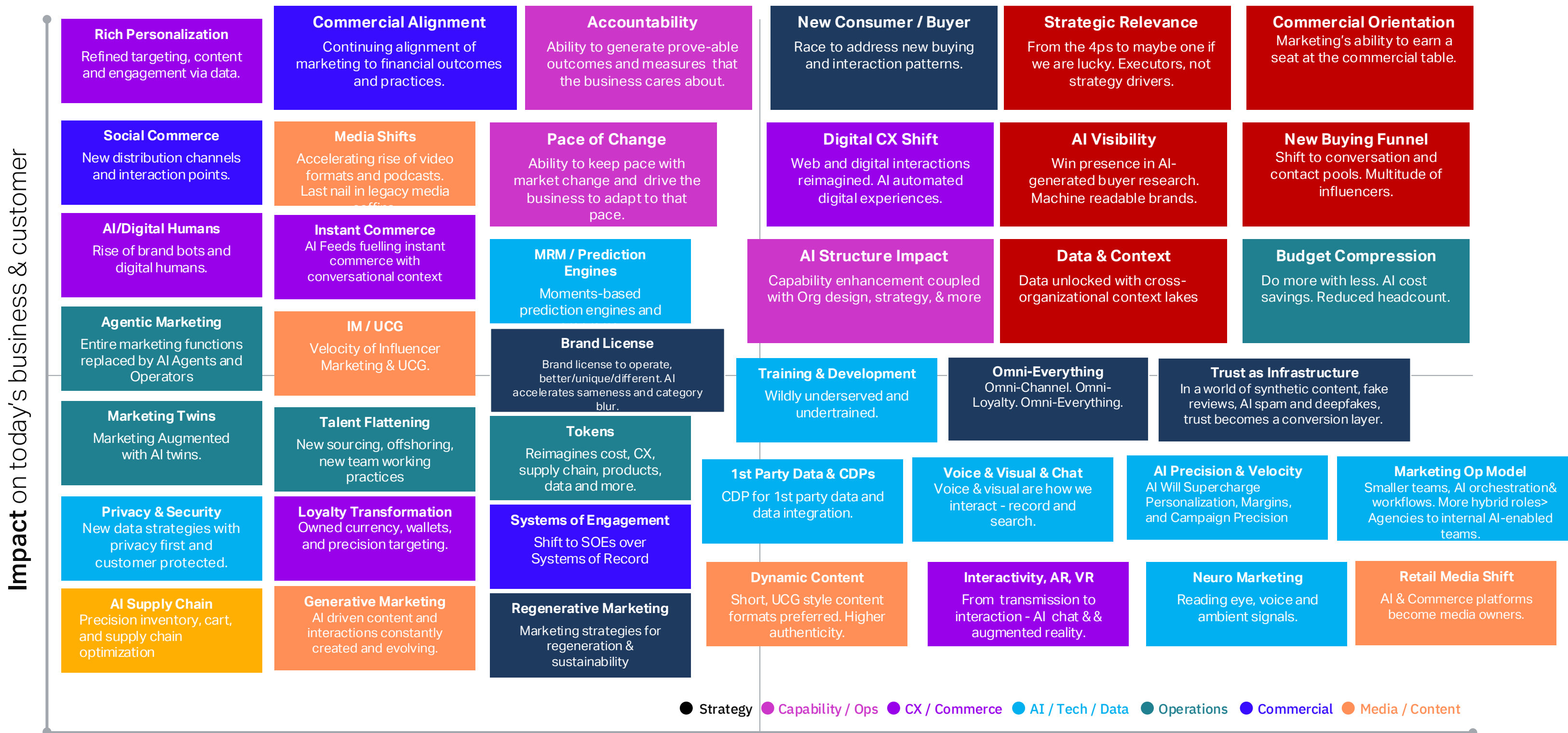
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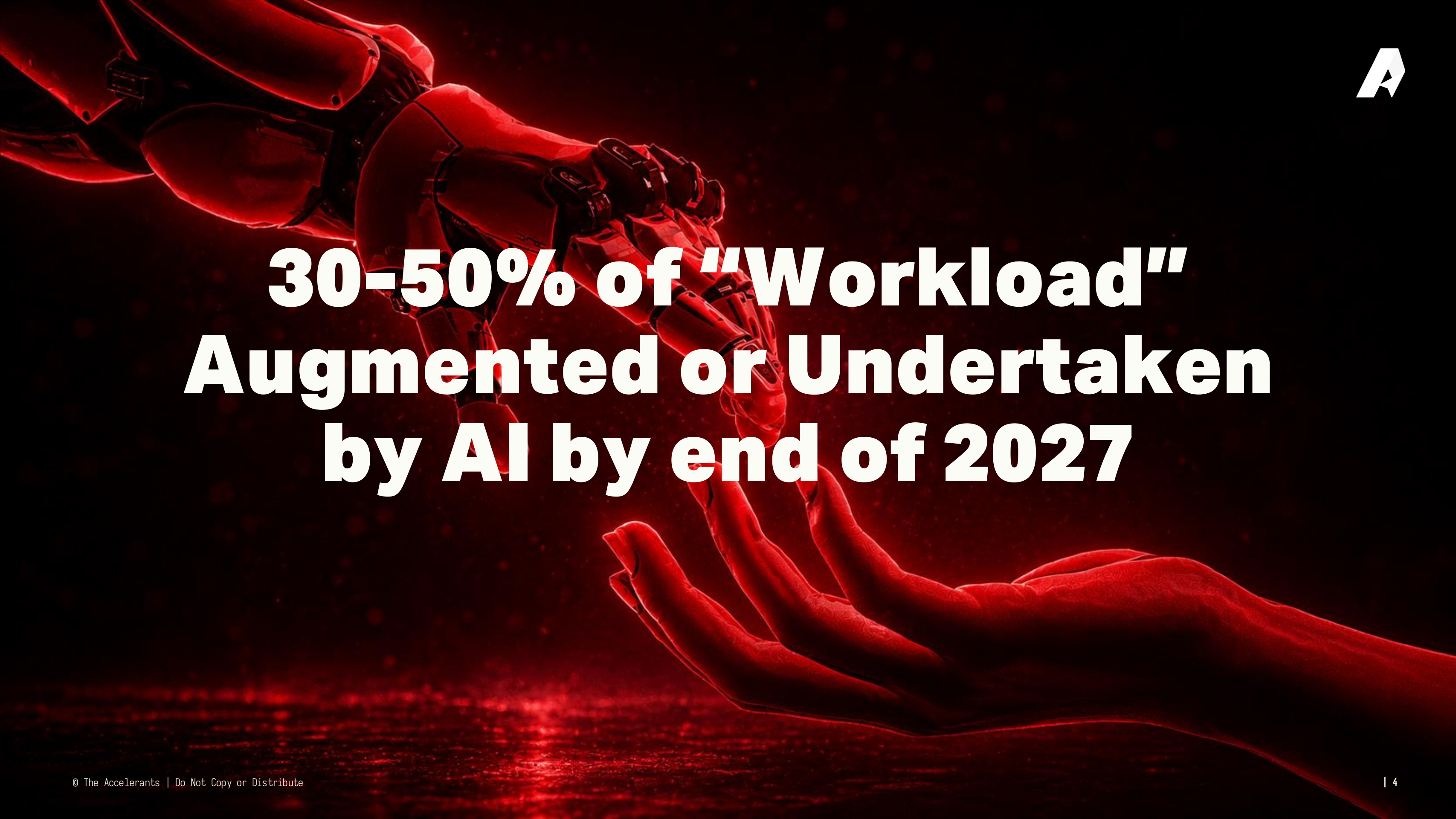
# Volatility. Uncertainty. Change. Ambiguity



# Tracking 68+ impact zones across marketing

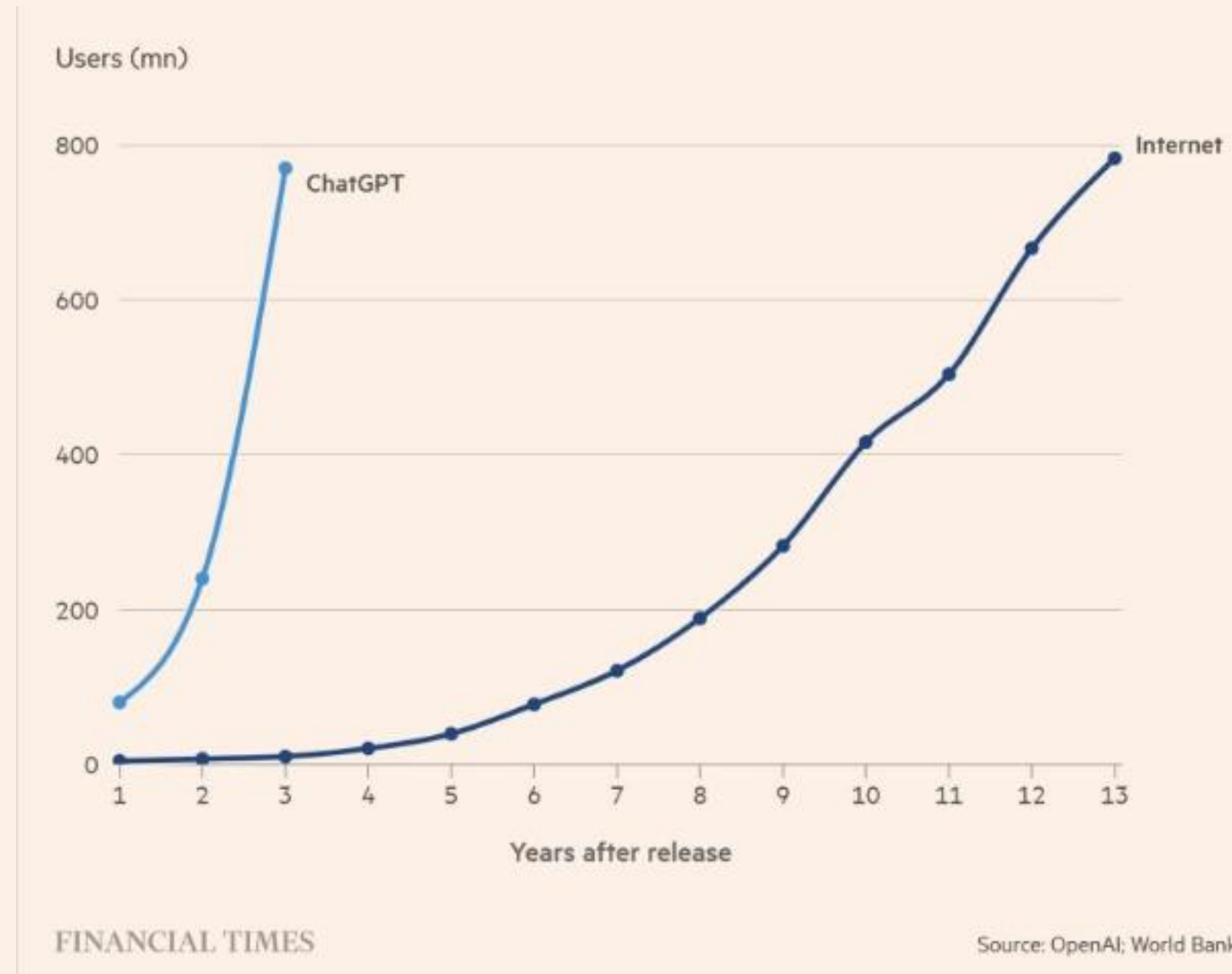


Important: Shapes Marketing & Marketing Outcomes / Effectiveness



**30-50% of “Workload”  
Augmented or Undertaken  
by AI by end of 2027**

# You don't have much time ...



**7 Internet years = 1 AI year**



# 1

# Reboot Marketing

## TAKEAWAY

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*Shift to working on marketing, redesigning orgs, reshaping budgets, reevaluating vendors and tech, reskilling our teams*

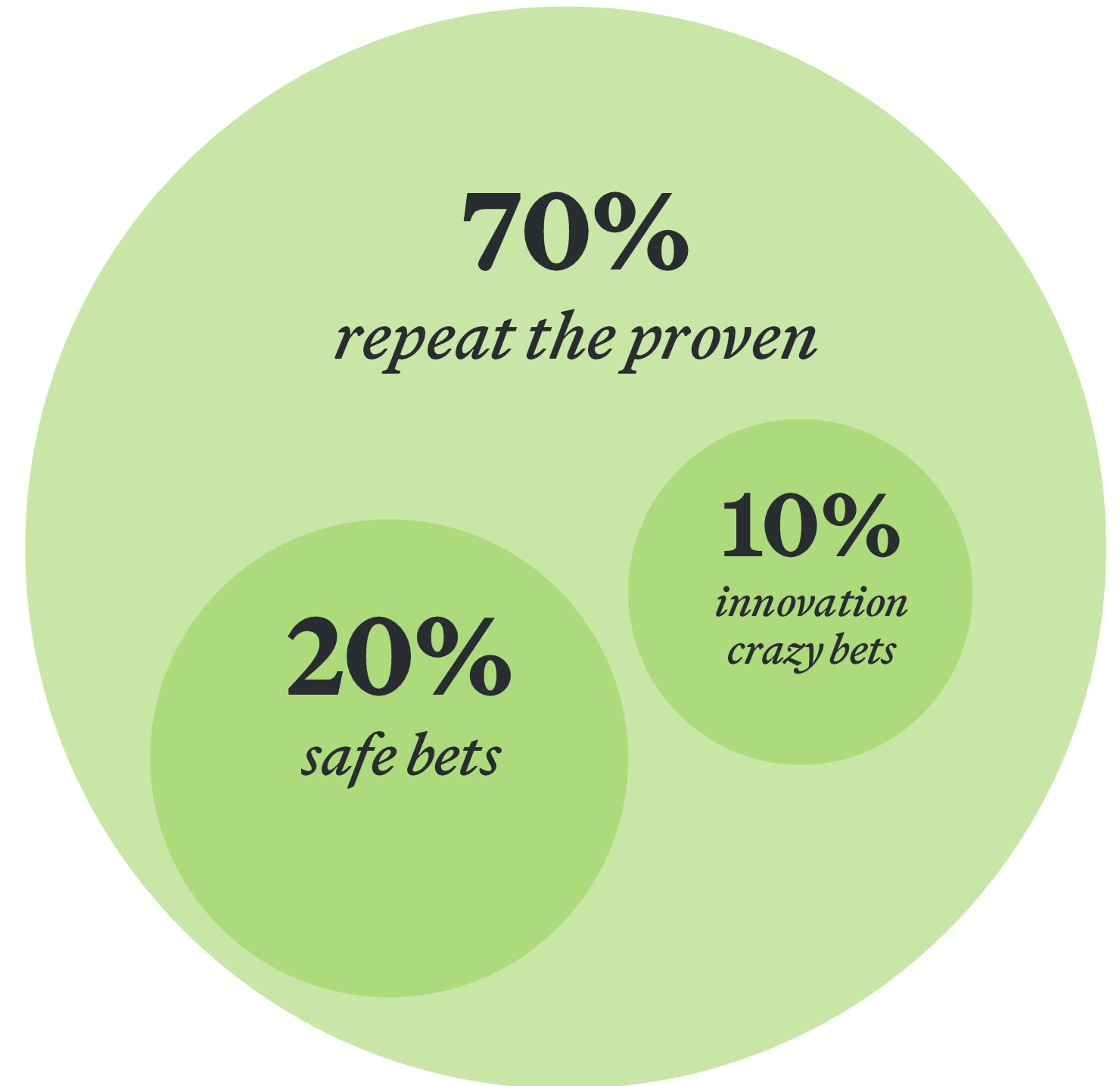
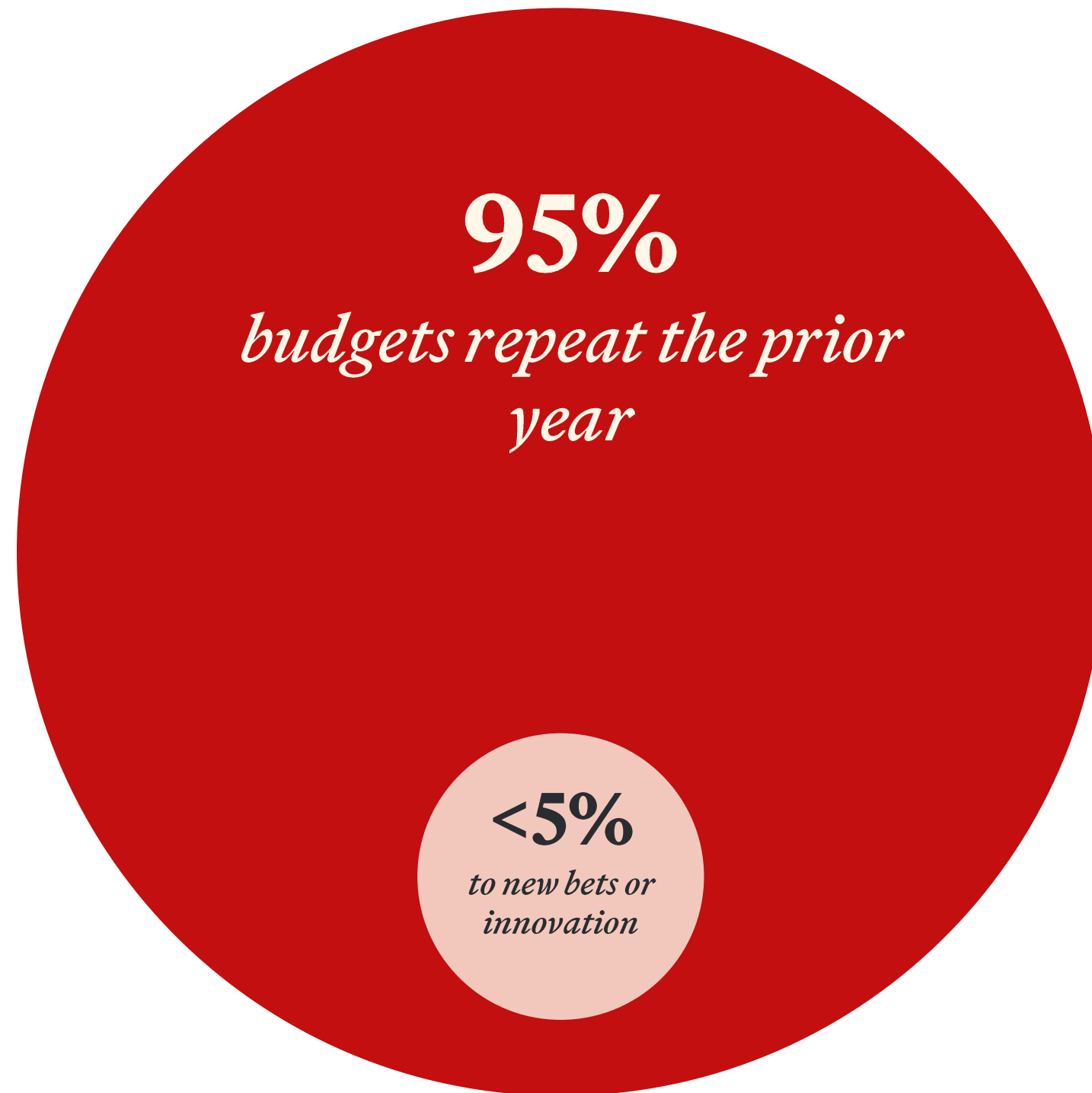


# In

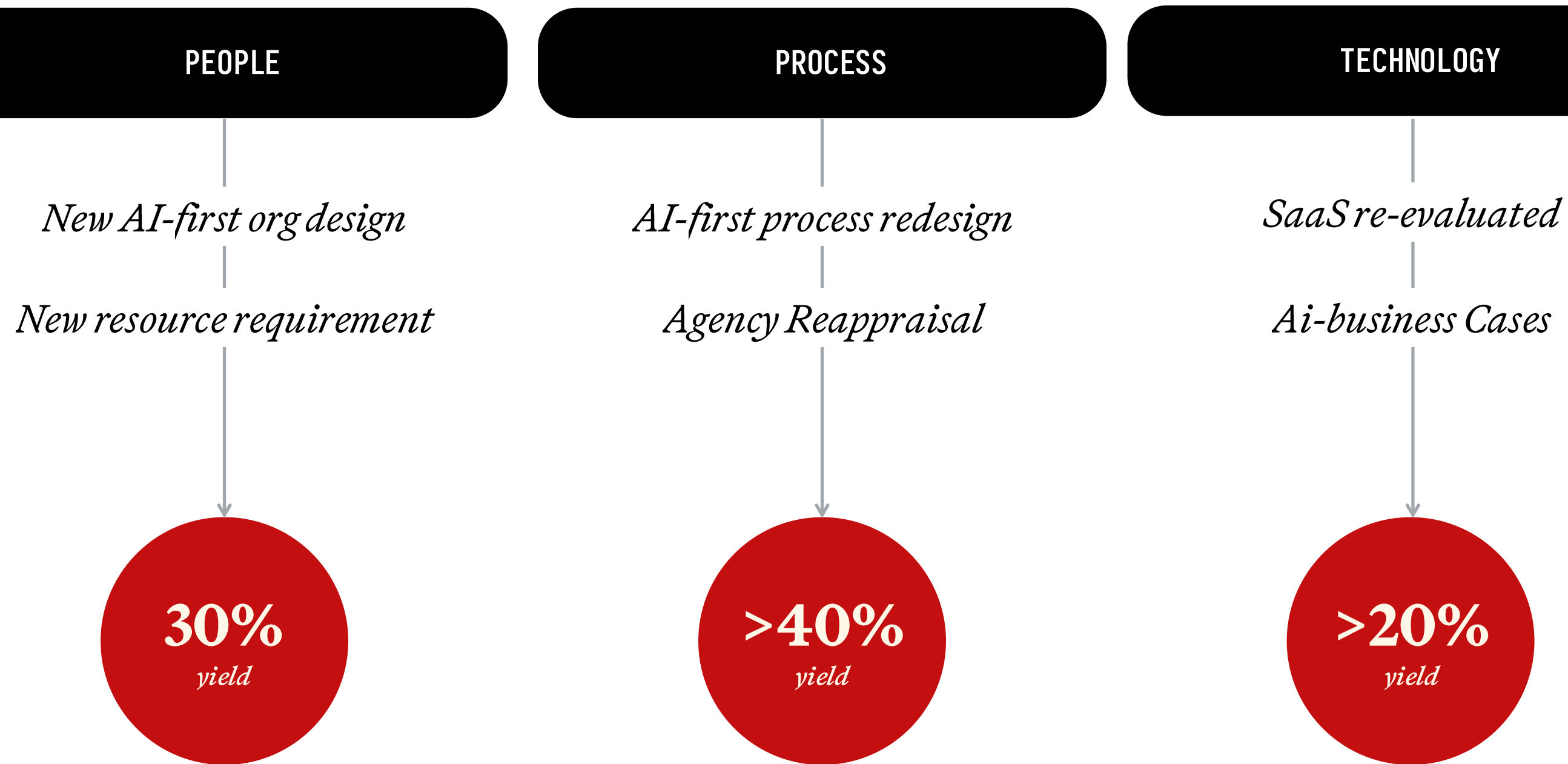
*vs*

# On

# Rinse & repeat or *refresh & renew*



# We are in for a radical reshaping of marketing



# Skill-up or out

**Every employee has to be "L3" or they don't survive this era. Klaviyo defined levels of AI autonomy the way self-driving cars are defined.**

- **L1 is using AI to search.**
- **L2 is spinning up a session and running an agent.**
- **L3 is constantly running multiple sessions or a team of agents.**

**Everyone had to be L3 by the end of June, including PMs, designers, sales and marketing.**



## Andrew's Top Takeaways

- **Every employee has to be "L3" or they don't survive this era.** Klaviyo defined levels of AI autonomy the way self-driving cars are defined. L1 is using AI to search. L2 is spinning up a session and running an agent. L3 is constantly running multiple sessions or a team of agents. Everyone had to be L3 by the end of June, including PMs, designers, sales and marketing. Everyone commits code, from Andrew down to the summer interns.
- **Use teams of agents to build your agents.** Klaviyo's internal system, "Dark Factory," takes a prompt, acts as the PM, writes the specs, decomposes the problem into engineering subsystems, writes contractual API interfaces between them, then runs subagents against each piece. It builds through the weekend and interrupts with questions when requirements are ambiguous.
- **The LLM is a great general athlete. The harness is the coaching.** Klaviyo treats the base model like an athletic high schooler who could play any sport well. To make Composer great at marketing specifically, they feed it live signal on how consumers across the entire Klaviyo network are responding, and a "coach" agent scores every proposal on predicted engagement and revenue before it ships.
- **Agents are power users on day one, and they sit to the right of your best human users.** Software has a power law of user sophistication: a few experts, a long tail of novices who have an hour a week. Agents skip the curve. Onboarding matters less. What matters is what the agent asks you to build next.
- **Headless is the default now, so your product is infrastructure.** Anything a human used to log into should be treated as infrastructure, which means it needs APIs. Klaviyo is building a path to sign up, configure and pay without ever touching the UI, with a dedicated engineer whose only mission is that experience.

klaviyo



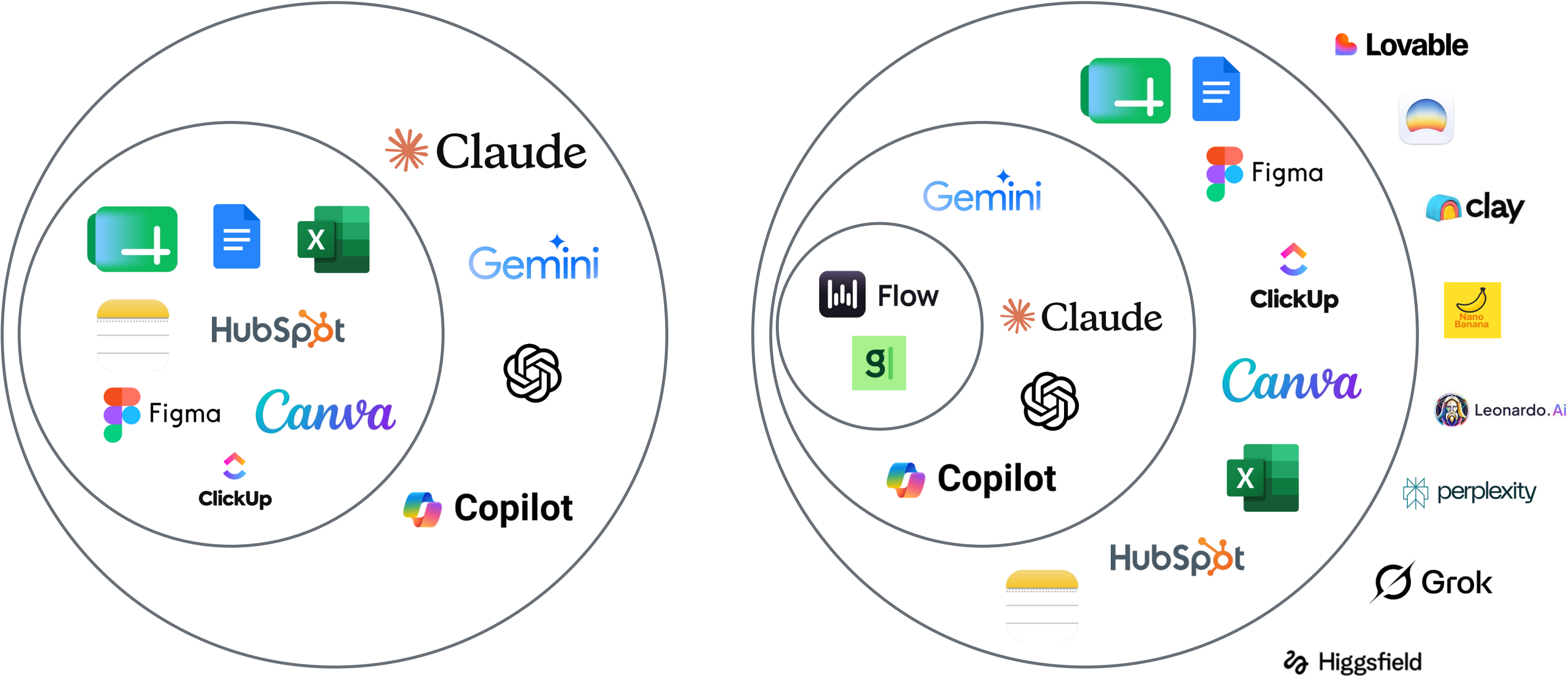
Yeah, nice one tech bro ...  
... *so, what's the value created*



# Systems thinking wins

McKinsey's high performers were nearly **three times as likely to have redesigned how they work**, not just to have swapped in a newer model. BCG puts a ratio on it: roughly **70% of the value from AI comes from people and process**, and only 30% from the technology itself.

# Where we work & how we work is being reshaped





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# Rethink Strategy

## TAKEAWAY

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*Get out of the strategy blender and into strategic determinism — rethink for AI-first engagement and intelligence*

# All strategies — Many in conflict

*Marketers must think, strategic determinism matters*



## 95/5 "Rule"

*(John Dawes / Ehrenberg-Bass)*

**Only ~5% of your market is in-market at any time.  
~95% are future buyers.**

### Implication

- Invest beyond activation
- Build memory, not just pipeline
- Budget must fund future demand, not just current conversion

## Mental + Physical Availability"

*(Byron Sharp)*

Brands grow by being: Easy to think of (mental availability). Easy to buy (physical availability) .

### Implication

- Distribution + salience beats persuasion

## Distinctive Assets vs. Differentiation

*(Ehrenberg Bass)*

People don't deeply compare brands; they recognise & recall them.

### Implication

- Consistency > cleverness
- Build assets (colour, tone, characters, formats)

## The Long & the Short of It

*(Binet & Field)*

Long-term brand building and short-term activation both matter. A 60/40 split.

### Implication

- Overinvesting in performance kills future growth
- Brand → lowers CAC, increases conversion, protects margin
- Activation → captures demand now

## Per

Growth from m deeper

### Implication

- Light than h
- Acqui
- Then relati

# Category buyers in market



| PRODUCT CATEGORY      | INTERPURCHASE PERIOD | ANNUAL CHURN | DECISION PERIOD (DAYS) | BUYERS IN-MARKET OVER A YEAR | CATEGORY BUYERS IN-MARKET |             |
|-----------------------|----------------------|--------------|------------------------|------------------------------|---------------------------|-------------|
| / B2B                 |                      |              |                        |                              | avg 5.0%                  |             |
| SaaS                  | 60 months            | 13%          | 90                     | 20%                          | <div><div></div></div>    | 5.0%        |
| Insurance             | 45 months            | 17%          | 60                     | 27%                          | <div><div></div></div>    | 4.4%        |
| Banking               | 40 months            | 19%          | 60                     | 30%                          | <div><div></div></div>    | 5.0%        |
| IT Services           | 65 months            | 12%          | 60                     | 18%                          | <div><div></div></div>    | 3.1%        |
| Professional Services | 26 months            | 27%          | 60                     | 46%                          | <div><div></div></div>    | 7.7%        |
| / B2C                 |                      |              |                        |                              | avg 4.6%                  |             |
| Cable Provider        | 30 months            | 25%          | 60                     | 40%                          | <div><div></div></div>    | 6.7%        |
| Power Utility         | 72 months            | 11%          | 60                     | 17%                          | <div><div></div></div>    | 2.8%        |
| Wet Cat Food          | 20 days              | –            | 1                      | –                            | <div><div></div></div>    | 5.0%        |
| Toilet Tissue         | 50 days              | –            | 1                      | –                            | <div><div></div></div>    | 2.0%        |
| Margarine             | 15 days              | –            | 1                      | –                            | <div><div></div></div>    | 6.7%        |
| Shampoo               | 15 days              | –            | 1                      | –                            | <div><div></div></div>    | 6.7%        |
| Breakfast Cereal      | 40 days              | –            | 1                      | –                            | <div><div></div></div>    | 2.5%        |
|                       |                      |              |                        |                              | B2B AVERAGE               | B2C AVERAGE |
|                       |                      |              |                        |                              | 5.0%                      | 4.6%        |



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# Rethink tactics

## TAKEAWAY

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*Funnels are fucked — know and optimise for the new buying dynamic & engagement patterns*

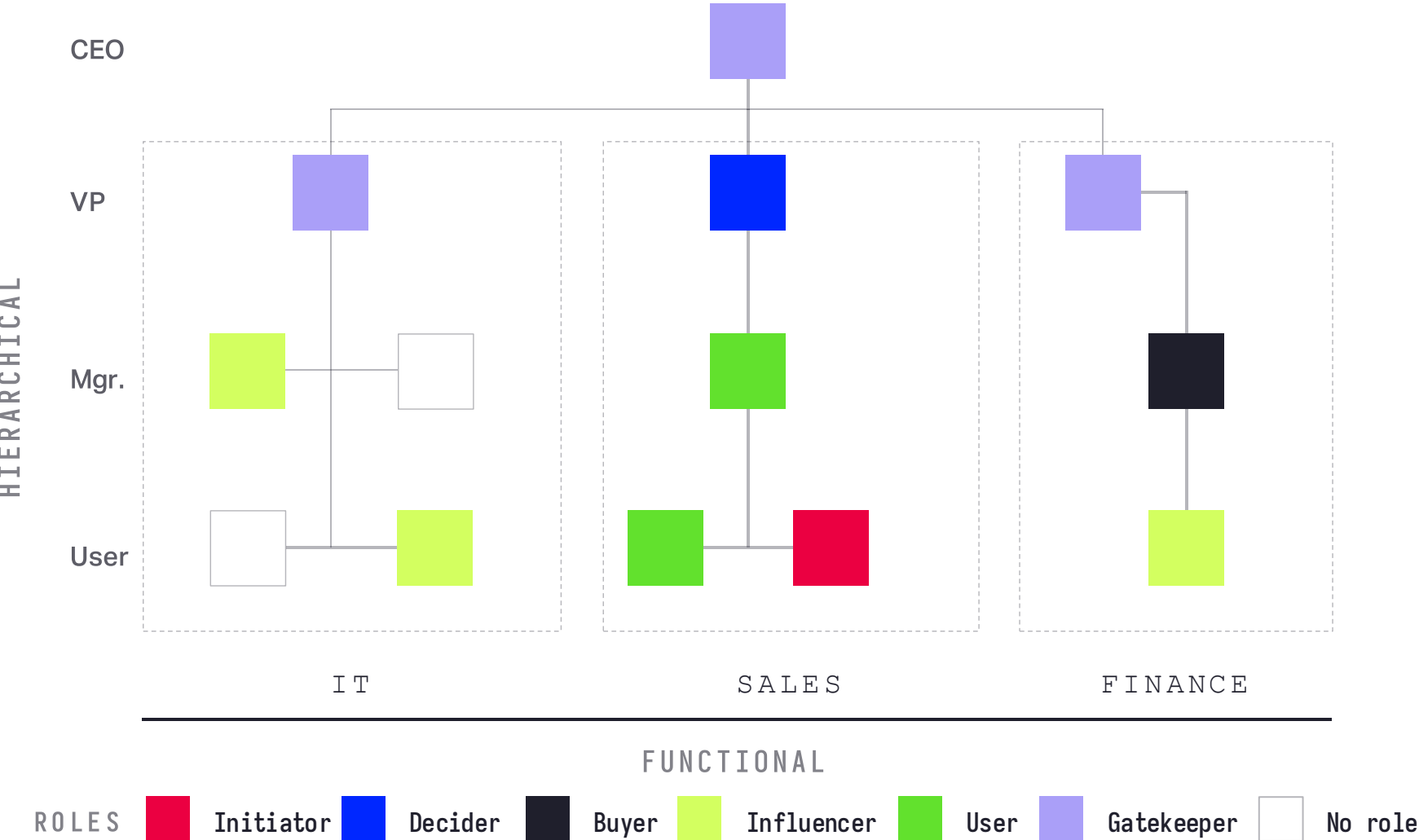


**Funnels were right**  
*Funnels are now wrong*

# The dynamic isn't linear



*Forrester says the typical business buying decision now involves 13 internal stakeholders and nine external influencers, while procurement is involved in 53% of buying cycles.*



## OUTBOUND MATHS

|       |                                                    |
|-------|----------------------------------------------------|
| 6     | average touches/contact (actual cadence is longer) |
| 5     | contacts/account                                   |
| 60    | touches/day                                        |
| 12    | months before trying again                         |
| 100%  | percentage of time dedicated to outbound           |
| 1,200 | outbound touches/month                             |
| 200   | outbound contacts/month (per rep)                  |
| 40    | outbound accounts/month (per rep)                  |
| 480   | accounts (capacity)/year (per rep)                 |

# Shift to qualified buying groups





*The past*

# ABM 1.0

**Tactic or Campaign**

*Media centric*

*Mass buyer journeys*

*Buying targets*

*Digital*

*vs*

*Present to Future*

# ABM 2.0

**Operating System**

*Customer centric*

*Personalised buyer journeys*

*N1 + buying ecosystem targeting*

*Multi-channel*



*The past*

# ABM 1.0

**Single Mode**

*New customer acquisition*

*vs*

*Present to Future*

# ABM 2.0

**Multi-mode**

*Acquisition*

*Expansion*

*Upsell*

*Retention*



*The past*

**ABM 1.0**

**AI Maxing**

*Present to Future*

*vs*

**ABM 2.0**

**Human Maxing**



# 4

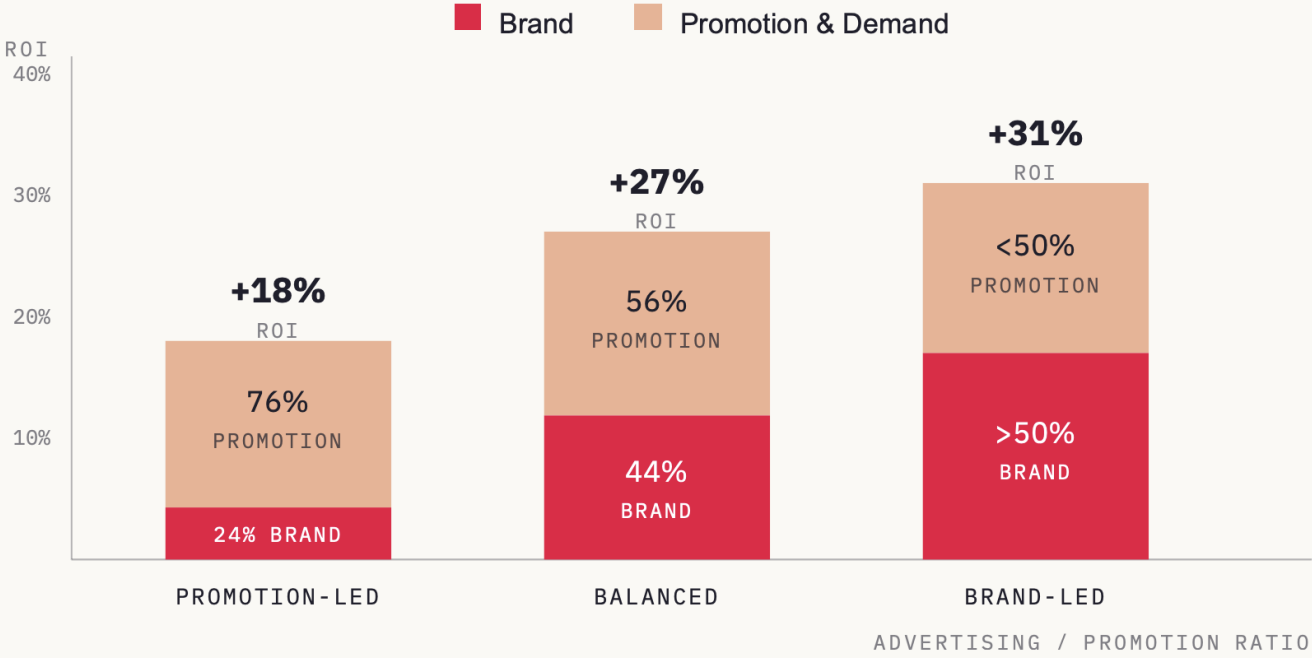
# Reshape budgets

## TAKEAWAY

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*Bothism — reshape budgets to support brand and redefine where and how we spend on demand*

# It's not one or the other



**60%** awareness  
**2.86** higher conversion rate

RIFFING ON PETER DRUCKER  
*“marketing must be a genuine whole: greater than — or at least different from — the sum of its parts”*



# What is brand anyway?

# Events as Brand. Branded events as an asset.





**76% of B2B  
stuck in sea of sameness**  
*distinctiveness vs. differentiation*



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# You can't fight brand gravity





# Re\_

shape budgets

think strategy / tactics

boot marketing

focus time

imagine brand

target ABM

skill our teams



# Warami

## Thanks & Kia Ora

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